



**Skate
Ontario**

BRING ON THE FUN! 2026 GENERAL ANNOUNCEMENT

AS OF SEPTEMBER 17, 2026

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the **fun**

SANCTIONED BY SKATE ONTARIO



**Skate Canada
Patinage Canada**



Ontario

GENERAL INFORMATION

An invitation is extended to all eligible figure skaters to participate in Bring ON the Fun!

The intent of this series is to provide a team-based, fun opportunity for skaters and clubs to participate in a variety of categories and contests that foster team spirit and comradery. All participants will receive handwritten feedback and ribbons for all categories, and awards/recognition for Skills Contests and the Best Of Contests.

Bring ON the Fun! is a fun performance opportunity and should not be treated as a STAR 1-4 competition. Skaters will be assessed by coaches, senior level or adult skaters, or Skate Ontario Officials if available.

Assessors will be provided with criteria and a rubric on which to base assessments. Skaters will receive a handwritten Excellent, Super or Good assessment level and ribbon. For contests, awards will be given to the skater with the longest time.

Event Specific Information, including location and registration dates, can be found on the Bring ON the Fun! Information Sheet found on the [detailed event page](#).

BRING ON THE FUN! SPECIALTY AWARDS

Specialty awards will be given throughout the event to recognize special performances and team spirit of Skaters & Clubs both on the ice and in the stands. Awards will be handed out each day of the event. Award times will be posted on the detailed event page for each specific Bring ON the Fun! event.

All Skaters/Clubs wishing to participate in Best Decorated Section and Best Team Poster/Banner should have their decorations/posters hung by the indicated judging time.

Team Spirit Award	Awarded to teams (clubs) who demonstrate strong support for all team members
Best Costume	Given to a skater or group with a unique or outstanding costume
Best Decorated Section	Awarded to the team who creates a unique, fun seating area in the spectator stands
Best Team Poster or Banner	Awarded to the team (club) who has the most unique and creative team poster or banner

Decorating Restrictions

Out of respect for the facility and for our host clubs, Skate Ontario requests that the following guidelines are followed when decorating your sections:

- Space is available on a first come, first served basis.
- Do not block main walkways or emergency exits.
- There is no access to power and extension cords should not be used. If you chose to include lights, etc. in your setup, they must be battery operated.
- Duct Tape should **not** be used
- Decorations should be cleaned up and removed prior to leaving. It is not the responsibility of the facility or host club to clean up decorations and posters.

SCHEDULE

Schedule, entries, and start orders will be posted on the Skate Ontario website at: <http://www.skateontario.org>

In the spirit of Bring ON the Fun! clubs will be scheduled by day, whenever possible.

Skaters choosing to enter multiple categories do so with the understanding that there may be scheduling conflicts that allow for minimal time between categories.

CONFIRMATION EMAILS

A summary of the registration will be automatically generated and sent to the email address on the registrant's profile. Registration receipts can be found on your SkateReg account.

Coaches will not receive an email confirmation of their skater's registration. Skaters should confirm with their coaches that they have registered.

Interim Entry Lists by category will be posted following the close of registration. Official entry lists by group will be posted 3 weeks prior to the event. Start orders will be posted 2 weeks prior to the event.

REGISTRATION

Registration for this event is an **online submission** and must be completed in full, including payment. Registrants must also acknowledge and agree to all policies listed in the cart for the entry to be finalized.

Prior to event registration, skaters are encouraged, if they haven't already, to create a SkateReg profile: <https://skatereg.ca/#!/events/sign-up-skate-ontario-events>

[Click Here](#) for Instructions on How to Create your SkateReg Account.

To create your SkateReg profile, you will need:

- Skater's name and date of birth
- Email address
 - This is where all communications and contact will be sent for the skater. Please use an email address that is regularly checked, as all communications

will be sent to this email.

- Home club name
- Skate Canada number

Please have the following ready before registering and completing event registration:

- Category information
- For Showcase & Team Elements entries: Team Name
- Coach's name
 - If your Coach's name is not listed, select "Unavailable Coach" as your coach's name. Then email the SOSPOC with your coach's name and email address and the information will be updated.
- Credit card information

For additional SkateReg User Guides: [Click Here](#)

Access to online registration will cease at the scheduled closing time or once registration is filled. Registrations will be accepted on a first come, first serve basis. Please review your entry information before submitting.

In the event that registration is filled, skaters will be able to add their names to the waitlist. If a spot becomes available, skaters will have 48 hours to register. Waitlisted skaters will be accommodated until start orders are posted.

Registration dates and times are available on the Bring ON the Fun! location specific Information Sheet.

MUSIC

Music will not be collected through SkateReg for Bring On The Fun events.

Parents, coaches, and skaters should review each BOTF event page for specific music requirements and details about the music format being used at that event.

ENTRY FEES

Payable by VISA or MasterCard only. No other form of payment will be accepted. All entry fees are subject to H.S.T.

STAR 1 Freeskate	\$43.00 per skater + HST
STAR 2-3 Freeskate	\$51.00 per skater + HST
STAR 4 Freeskate	\$56.00 per skater + HST
Individual Showcase	\$26.00 per skater + HST

Pair Showcase	\$36.00 per team* + HST
Group Showcase	\$41.00 per team* + HST
Creative Element Program	\$26.00 per skater + HST
Team Elements	\$36.00 per team* + HST
Shadow Dance	\$36.00 per team* + HST
Bring on the Fun Contests	\$9.00 per contest, per skater + HST

****For Showcase & Team Element entries, only one skater needs to register the team. You will be prompted to provide a Team Name that will be used on the Entry Lists & Start Orders.***

CATEGORIES

Start Orders shall be determined by a random draw in each category.

Skaters are expected to skate to their ability and enter the appropriate category level based on the requirements outlined in each category. For example, skaters who entered STAR 1-4 Series events in STAR 1 or STAR 2 should register for the STAR 1 & 2 categories. Skaters who entered STAR 1-4 Series events in STAR 3 or STAR 4 should register for the STAR 3 & 4 categories. Skaters who have passed the STAR 5 free skate assessment should register for the STAR 5 + categories.

Skaters will receive a handwritten assessment sheet and corresponding ribbon for each category entered

Age Requirement: All categories have a maximum age limit of 21 as of July 1, 2025.

The following categories are to be held at Bring ON the Fun! 2025/2026:

Category	Description	STAR 1-2	STAR 3-4	STAR 5+	
STAR 1-4 Freeskate	<i>Similar to a STAR 1-4 event, with some modifications to requirements and feedback provided</i>	X	X		
Individual Showcase	<i>Individual skaters will prepare a program and entertain the audience through the use of theatrics and artistic abilities</i>	X	X	X	
Pair Showcase	<i>In teams of 2, skaters will prepare a program and entertain the audience through the use of theatrics and artistic abilities</i>	X	X	X	

Group Showcase	<i>In teams of 3-6, skaters will prepare a program and entertain the audience through the use of theatrics and artistic abilities</i>	X	X	X	
Creative Element Program	<i>Skaters will perform a sequence of pre-determined elements connected by transitional and choreographic movements and steps</i>	X	X	X	
Team Elements	<i>In teams of 2-4, skaters will perform a freeskate element to contribute to an overall team assessment</i>	X	X	X	
Shadow Dance	<i>In teams of 2, skaters will perform one full perimeter of the ice using a "shadow" formation</i>	X <i>Dutch Waltz</i>	X <i>Fiesta Tango</i>	X <i>Fourteenstep</i>	X <i>Rocker Foxtrot</i>

CONTESTS	STAR 1-2	STAR 3-4	STAR 5+
Longest Fwd One Foot Glide	X		
Longest Fwd Upright Spin	X	X	
Longest Fwd One Foot Sit Glide		X	X
Longest Fwd Spiral		X	X
Longest Ina Bauer or Spread Eagle (Skater's Choice)			X
Longest Sit or Camel Spin (Skater's Choice)			X

CATEGORY DESCRIPTIONS & EVALUATION

STAR 1 <u>Warm-Up</u> 2 mins	Skaters will receive a handwritten assessment sheet and corresponding ribbon for each category entered. Elements are based on Skate Canada Requirements for 2025/2026 season. Standards have been created for Bring ON the Fun! that will be used at this event. The standard will be on the back side of each Assessment Sheet. • Circle Stroking Exercise: Stroking (Crosscuts) in same direction on a circle (one round forward, one round backward); skater's choice for direction • Waltz Jump • Single Salchow • Single Toe Loop • Forward Upright Spin • Backward Upright Spin • Forward Spiral circles: Two Spirals, one on each foot executed on a circle in the same direction; skater chooses direction.
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	• Creative Expression routine (30 seconds). This is assessed as “completed” or “incomplete” only.
STAR 2 Program <u>Warm-Up</u> 3 mins	Skaters will receive a handwritten assessment sheet and corresponding ribbon for each category entered. Elements are based on Skate Canada Requirements for 2025/2026 season. Standards have been created for Bring ON the Fun! that will be used at this event. The standard will be on the back side of each Assessment Sheet. <u>ELEMENTS:</u> • Single Salchow • Single Toe Loop • Waltz Jump + Toe Loop combination • Single Loop Jump • Single Flip or Single Lutz • Backward Upright Spin • Forward Entry Sit Spin or Camel Spin • Forward Spiral Sequence: a sequence of two forward Spirals; one Spiral on each foot, unsupported position • Forward 3-Turn Sequence
STAR 3 Program <u>Warm-Up</u> 4 mins	Skaters will receive a handwritten assessment sheet and corresponding ribbon for each category entered. Elements are based on Skate Canada Requirements for 2025/2026 season. Standards have been created for Bring ON the Fun! that will be used at this event. The standard will be on the back side of each Assessment Sheet. <u>ELEMENTS:</u> • Five Jump Elements ○ All single jumps permitted including single Axel; no double jumps permitted. ○ Must include at least one Axel-type Jump (waltz or single Axel) ○ Must include a single loop + single loop Jump Combination ○ Maximum of one additional Jump Combination; maximum of two jumps in a combination • Two Spins ○ Backward Upright Spin ○ Combination Spin that has at least one Camel Position and one Sit Position • Forward Spiral Sequence: a sequence of two forward Spirals; one Spiral on each foot, unsupported position

STAR 4 Program <u>Warm-Up</u> 4 mins	Skaters will receive a handwritten assessment sheet and corresponding ribbon for each category entered. Elements are based on Skate Canada Requirements for 2025/2026 season. Standards have been created for Bring ON the Fun! that will be used at this event. The standard will be on the back side of each Assessment Sheet. <u>ELEMENTS:</u> • Five Jump Elements ○ All single jumps permitted including single Axel; no double jumps permitted ○ Must include at least one single Axel ○ Must include a single loop + single loop Jump Combination ○ Maximum of one additional Jump Combination; maximum of two jumps in a combination • Two Spins ○ Backward Upright Spin ○ Combination Spin that has at least one Camel Position and one Sit Position and starts with a forward entry; no flying entry or variations of positions; change of foot optional Forward Spiral Sequence: a sequence of two forward Spirals; one Spiral on each foot, unsupported position
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SHOWCASE

Individual, Pair, Group & Showcase <u>Warm-Up</u> 1 min prior to skate	NOTE: Only one skater is required to register the Pair/Group for Showcase Showcase programs are designed by the skaters and/or coach and focus on the skater's ability to entertain an audience through use of theatrics or artistic abilities. Programs may tell a story, create a mood or have an obvious theme. Costumes and props are permitted within restrictions. There is no shared warm-up for showcase. Skater's will have a maximum of 1 minute prior to their performance to warm-up and set-up any props. • Theatrical costumes and hand props are permitted. Feather and boas of any type are not permitted • Vocal music is permitted • No group warm-up is provided. A maximum of 1 minute will be permitted prior to each performance for the skater(s) to warm-up and set-up any props, as necessary, will be provided. • Only single jumps are permitted. • Lifts and throws of any kind are not permitted. • All participants must wear skates. <u>Program Length</u> STAR 1-2: 1.5 minutes STAR 3-4: 2 minutes STAR 5+: 2.5 minutes <u>Number of Skaters</u> Individual: 1 skater Pair: 2 Skaters Group: 3-6 Skaters <i>Skaters will be assessed on Skating Skills, Interpretation, Performance, Creativity, and Use of Props</i>
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CREATIVE ELEMENT PROGRAM

Creative Element Program <u>Warm-Up</u> 2 mins	Skaters will perform a sequence of elements in any order. No music is to be used however soft background music may be played by the music players. Skaters may include transitional movements, choreographic movements, and steps. No additional elements may be included within the program. Field movements are permitted. The Creative Element program must be completed on ½ the ice surface. All elements must be completed within 1 minute for all levels. Each program element will be assessed, along with skating skills. Elements completed past the 1-minute mark will not be marked. Creative Element Program STAR 1 & 2 1. Waltz Jump 2. Single Toe Loop Jump 3. 1 Foot Upright Spin 4. Forward Spiral Sequence - skater's choice of edge, may have 1 change of foot Creative Element Program STAR 3 & 4 1. Single Flip Jump 2. Loop + Loop Jump Combination 3. Sit Spin or Camel Spin 4. Forward Spiral Sequence Creative Element Program STAR 5 + 1. Single Axel 2. Combination Jump of skater's choice – one jump must be a double jump 3. Flying Sit Spin or Flying Camel Spin 4. Field Move of Choice (Spread Eagle, Ina Bauer, Hydro Blade, Spiral Sequence)
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TEAM ELEMENTS

Team Elements <u>Warm-Up</u> 2 mins	NOTE: Only one skater registers the team Team elements will consist of teams of 2-4 skaters. Skaters will each perform a free skate element to contribute to an overall team assessment. Team Elements STAR 1 & 2 1. Salchow Jump 2. Waltz Jump + Toe Loop Jump Combination 3. Forward Upright Spin 4. Spiral Circles - one foot, edge optional Team Elements STAR 3 & 4 1. Flip Jump 2. Loop + Loop Jump Combination 3. Camel + Sit Spin Combination Spin 4. 1 Field Move of choice – may include Spread Eagle, Ina Bauer, Hydro Blade, Step Sequence, Spiral Sequence Team Elements 5 + 1. Axel 2. Any Jump Combination - Two jumps; may include maximum one double 3. Combination Spin - all 3 basic positions required. May include features 4. Field Move of choice – may include Spread Eagle, Ina Bauer, Hydro Blade, Step Sequence, Spiral Sequence
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SHADOW DANCE

Shadow Dance <u>Warm-Up</u> 2 mins	NOTE: Only one skater registers the team 2 skaters will skate one full perimeter of the ice using a “shadow” formation. The partners will face the same direction skating side by side with no more than one arm’s length between them. Shadow dance teams may consist of any two skaters. <u>Patterns</u> STAR 1&2 – Dutch Waltz – 1 full perimeter of the ice STAR 3& 4 - Fiesta Tango – 1 full perimeter of the ice STAR 5 + (Option 1): Fourteenstep– 1 full perimeter of the ice STAR 5+ (Option 2): Rocker Foxtrot– 1 full perimeter of the ice <i>Skaters will be assessed on Unison, Skating Skills, Timing, Performance, and Accuracy of Steps</i>
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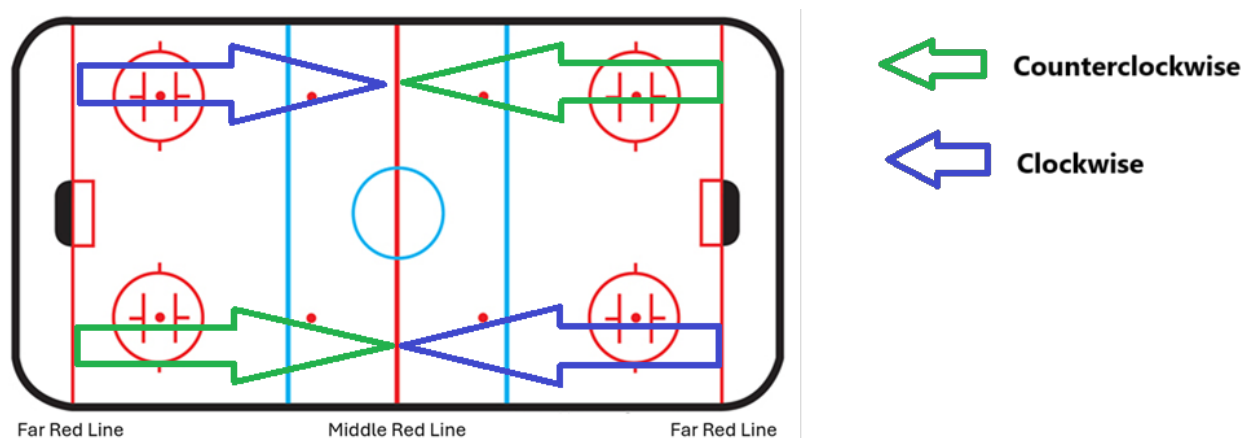
BRING ON THE FUN CONTESTS

Skaters may register for any number of on-ice contests. Descriptions for each contest are outlined below. All contests will be timed and the skater that has the longest time will be crowned the winner!

CONTESTS	STAR 1-2	STAR 3-4	STAR 5+
Longest One Foot Glide	X		
Longest Fwd Upright Spin	X	X	
Longest One Foot Sit Glide		X	X
Longest Spiral		X	X
Longest Ina Bauer or Spread Eagle (Skater's Choice)			X
Longest Sit or Camel Spin (Skater's Choice)			X

General Contest Rules

- All contest warm-up times are 1 minutes
- Skaters will not receive written feedback or ribbons for contests. The skater with the best time will be crowned the contest winner and will receive a certificate.
- In the event of a tie, the skaters with the same time will do the contest a 2nd time to determine the winner.
- Two set of contests may be run at the same time. Skaters are asked to be mindful of other skaters on the ice and avoid collisions.
- Skaters must start from a stand-still at the red line at the end of the ice. **No running starts will be permitted.**
- Skaters can skate from the far-red line to the centre red line to gain speed. Skaters must take position when they hit the middle red line.
- Timing will start when the skater is in proper position and will end when the skater stops gliding or falls.
- Skaters have the option of whether they prefer to travel clockwise or counterclockwise around the ice.
- Skaters must perform one-foot glides, one foot sit glides, and spirals going **forwards**.



Longest Fwd 1ft Glide	Skaters will skate from the end red line to the centre red line, entering their one-foot glide position once they cross the centre red line. Skaters will hold their one-foot glide around the perimeter of the ice for as long as they can. The timer will stop when the skater puts their free-leg down or comes to a complete stop.
Longest Fwd Upright Spin	Skaters will hold a forward Upright spin for as long as they can. Spin length will be determined by the number of seconds the spin is held in position before the free leg touches the ice.
Longest Fwd 1ft Sit Glide	Skaters will skate from the end red line to the centre red line, entering their one-foot sit glide position once they cross the centre red line. Skaters will hold their one-foot sit glide around the perimeter of the ice for as long as they can. Timer will stop when the skater puts their free-leg down, exits the position, or falls on the ice.
Longest Fwd Spiral	Skaters will skate from the end red line to the centre red line, picking up their spiral on their choice of foot once they cross the centre red line. Skaters will hold their spiral around the perimeter of the ice for as long as they can. The timer will stop when the skater's free leg drops below the hip.
Longest Ina Bauer or Spread Eagle (Skater's Choice)	Skaters will hold an Ina Bauer or spread eagle for as long as they can. Length will be determined by the number of seconds the position is held. Skaters must select Ina Bauer or Spread Eagle at the time of registration.
Longest Sit or Camel Spin (Skater's Choice)	Skaters will hold a forward sit spin or forward camel spin for as long as they can. Spin length will be determined by the number of seconds the spin is held in position before the skater returns to an upright position. Skaters must select sit spin or camel spin at the time of registration.

HOW CATEGORIES ARE ASSESSED

	Skater Receives Marking Sheet	Written Feedback	Timed Event (Using Stopwatch)
STAR 1	X	X	
STAR 2-4	X	X	
Individual, Pair, & Group Showcase	X	X	
Creative Element Program	X	X	X (Max 1 minute)

Team Elements	X	X	
Shadow Dance	X	X	
CONTESTS			
Longest Fwd 1ft Glide			X
Longest Fwd Upright Spin			X
Longest Fwd 1ft Sit Glide			X
Longest Fwd Spiral			X
Longest Ina Bauer or Spread Eagle (Skater's Choice)			X
Longest Sit or Camel Spin (Skater's Choice)			X

WARM-UP TIMES

STAR 1	2 minutes
STAR 2	3 minutes
STAR 3 & STAR 4	4 minutes
Showcase – Individual, Pair, & Group	1 minute prior to skate
Creative Element Program – All Levels	2 minutes
Team Elements – All Levels	2 minutes
Shadow Dance – All Levels	2 minutes
Contests • Longest Fwd One Foot Glide • Longest Fwd Upright Spin • Longest Fwd One Foot Sit Glide • Longest Fwd Spiral • Longest Ina Bauer or Spread Eagle (Skater's Choice) • Longest Sit or Camel Spin (Skater's Choice)	1 minute

RULES AND REGULATIONS

Registration is finalized only when all information is filled in and payment completed. Your receipt of payment is your registration confirmation. Please print your receipt and retain for your records.

REGISTERED IN MULTIPLE CATEGORIES: Skaters choosing to enter multiple categories do so with the understanding that there may be scheduling conflicts that allow for minimum preparation time between categories.

START ORDERS: Start orders shall be determined by a random draw in each category.

LATE ENTRIES: Entries received after the closing date will be considered by the Skate Ontario Events Team for registration. Late entries are subject to a late fee of a \$20.00 for all categories. No late entries will be considered after start orders are posted (two weeks before event start). All late fees are 100% non-refundable.

REFUNDS: Full refunds will be given for any cancelled categories. NO REFUNDS (including medical) will be given after registration closes.

WITHDRAWALS PRIOR TO REGISTRATION CLOSE: If an entry is withdrawn prior to the registration closing date, a refund (less an administrative fee of \$10.00 per skater/team) will be granted.

CHANGE OF CATEGORY FEE: There will be a \$10 change of category fee applied for each granted change request after an online registration has been submitted.

RESTRICTIONS:

- In the case of a very large entry in any category, the entries will be drawn into groups. All groups are final and cannot be changed.
 - STAR 1 groups will be divided based on club. When possible, skaters from the same club will be grouped together.
 - STAR 2 & 3 groups will be divided according to age.
 - STAR 4 groups will be random draw within the different age categories.
- Single skaters are permitted to enter only one freeski category. For example: skaters are unable to register in both STAR 1 & STAR 2

AGE REQUIREMENTS: Maximum age of 21 as of July 1, 2025.

TEST REQUIREMENTS: As of February 15, 2026.

ON-SITE REGISTRATION: All competitors and Skate Canada registered coaches are required to register upon arrival at the arena. Specific on-site registration instructions will be shared prior to the competition.

WITHDRAW PROCEDURE: Skaters needing to withdraw from the event, should email the Skate Ontario Event Staff Point of Contact (SOSPOC). Written notice should come directly from the skater, parent/guardian, or either of the listed attending coaches.

COACH ACCREDITATION: To be accredited at the 2025/2026 Skate Ontario STAR 1-4 event, coaches must be Regional Coach trained or certified and in Good Standing with Skate Canada. Up to two certified coaches per entry will be accredited.

Ontario coaches must present their Skate Ontario issued Coach's Accreditation Tag. No other form of identification will be accepted. Out of province coaches must provide proof at that they are a Registered Skate Canada Professional Coach in Good Standing when registering at the Coaches' sign in table. These coaches may be asked to show their Skate Canada dashboard.

THIS ANNOUNCEMENT IS SUBJECT TO CHANGE