

## **BRING ON THE FUN! MARKING SHEET**



### **CREATIVE ELEMENT PROGRAM**

**STAR 1 & 2** 

Date:				
Skater:				
Group:				
•				
ELEMENT	,	ASSESSMEN	т	NOTES
Waltz Jump	E	S	G	
Toe Loop Jump	E	S	G	
Fwd Upright Spin	E	S	G	
Fwd Spiral Sequence (Two forward spirals with one spiral on each foot.)	E	S	G	
Skating Skills (Balance, control, edge depth, use of multi- directional skating)	E	S	G	
OVERALL ASSESSMENT  3+ E = Excellent! 3+ S = Super! 3+ G = Good!				
	EXCELLENT		S = SUPER	G = GOOD



# **BRING ON THE FUN! MARKING SHEET**



#### **CREATIVE ELEMENT PROGRAM**

**STAR 3 & 4** 

Date:				
Skater:				
Group:				
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ELEMENT	AS	SSESSMEN	Т	NOTES
Single Flip Jump	E	S	G	
Loop + Loop Jump Combination	E	S	G	
Sit Spin / Camel Spin	E	S	G	
(Circle One)				
Fwd Spiral Sequence				
(Two forward spirals with one spiral on each foot.)	E	S	G	
Skating Skills (Balance, control, edge depth, use of multi- directional skating)	E	S	G	
OVERALL ASSESSMENT				
3+ E = Excellent! 3+ S = Super! 3+ G = Good!				
E =	EXCELLENT		S = SUPER	G = GOOD



### **BRING ON THE FUN! MARKING SHEET**



#### **CREATIVE ELEMENT PROGRAM**

STAR 5+

Date:					
Skater:					
Group:					
ELEMENT	ASSESSMENT				NOTES
Single Axel	E	S	G		
Combination Jump (Two jump, One jump must be a double)	E	S	G		
Flying Sit Spin  OR  Flying Camel Spin  (Circle One)	E	S	G		
Field Move of Choice (Spread Eagle, Ina Bauer, Hydro Blade, Spiral Sequence)	E	s	G		
Skating Skills (Balance, control, edge depth, use of multi-directional skating)	E	S	G		
OVERALL ASSESSMENT  3+ E = Excellent! 3+ S = Super! 3+ G = Good!					

S = SUPER

E = EXCELLENT

G = GOOD