



**Skate  
Ontario**

# **BRING ON THE FUN! 2024 GENERAL ANNOUNCEMENT**

**AS OF FEBRUARY 8, 2024**



SANCTIONED BY SKATE ONTARIO AND HELD UNDER THE RULES OF SKATE CANADA

# GENERAL INFORMATION

An invitation is extended to all eligible figure skaters to participate in Bring ON The Fun!

The intent of this series is to provide a team-based, fun opportunity for skaters and clubs to participate in a variety of categories and contests that foster team spirit and comradery. All participants will receive handwritten feedback and ribbons for all categories, and awards/recognition for Skills Contests and the Best Of Contests.

Skaters will be assessed by coaches, senior level or adult skaters, or Skate Ontario Officials. For categories, assessors will be provided with criteria and a rubric on which to base assessments. Skaters will receive a handwritten Excellent, Super or Good assessment level and ribbon.

For contests, awards will be given to the skater with the longest time.

**Event Specific Information, including location and registration dates, can be found on the Bring ON the Fun! Information Sheet found on the detailed event page.**

## SCHEDULE

Schedule, entries, and start orders will be posted on the Skate Ontario website at: <http://www.skateontario.org>

## REGISTRATION

Registration for this event is an [online submission](#) and must be completed in full, including payment. Registrants must also acknowledge and agree to all policies listed in the cart for the entry to be finalized.

Please have the following ready before registering:

- Skate Canada number
- Category information
- Partner's name, Skate Canada number, date of birth, and home club (if applicable)
- Coach's email
- Credit card information

Access to online registration will cease at the scheduled closing time or once registration is filled. Registrations will be accepted on a first come, first serve basis. Please review your entry information before submitting.

In the event that registration is filled, skaters will be able to add their names to the waitlist. If a spot becomes available, skaters will have 24 hours to register. Waitlisted skaters will be accommodated until start orders are posted.

**Registration dates and times are available on the Bring ON the Fun! location specific Information Sheet.**

# CATEGORIES

Start Orders shall be determined by a random draw in each category.

The following categories are to be held at Bring ON The Fun! 2024:

**Skaters will receive a handwritten assessment sheet and corresponding ribbon for each category entered**

## **STAR 1-4 FREESKATE**

Must not have passed any part of the STAR 6 freeskate assessment.

<b>STAR 1</b>	No age requirement
<b>STAR 2</b>	No age requirement
<b>STAR 3</b>	No age requirement
<b>STAR 4</b>	No age requirement

*\*STAR 4 will not be ranked*

For the following categories skaters are expected to skate to their ability and enter the appropriate category level based on the requirements outlined in each category. For example, skaters who entered STAR 1-4 Series events in STAR 1 or STAR 2 should register for the STAR 1 & 2 categories, skaters who entered STAR 1-4 Series events in STAR 3 or STAR 4 should register for the STAR 3 & 4 categories. Skaters who have passed a STAR 5 free skate assessment should register for the STAR 5 + categories.

## **CREATIVE IMPROV**

Creative Improv programs are designed only by the skaters with minimal preparation. Creative Improv tests the skater's ability to quickly interpret a given piece of music and entertain the audience. There is no coaching permitted for these events.

There are no age requirements for Creative Improv category.

***Skaters will be assessed on Skating Skills, Interpretation, and Performance.***

**Creative Improv STAR 5 +**

## **SHOWCASE**

Showcase programs are designed by the skaters and/or coach and focus on the skater's ability to entertain an audience through use of theatrics or artistic abilities. Programs may tell a story, create a mood or have an obvious theme. Costumes and props are permitted within restrictions.

- Theatrical costumes and hand props are permitted. Feather and boas of any type are not permitted
- Vocal music is permitted
- No group warm-up is provided. A maximum of 1 minute will be permitted prior to each performance for the skater(s) to warm-up and set-up any props, as necessary, will be provided.
- Only single jumps are permitted
- Lifts and throws of any kind are not permitted
- All participants must wear skates

***Skaters will be assessed on Skating Skills, Interpretation, Performance, Creativity, and Use of Props***

### **PAIR SHOWCASE – 2 Skaters**

**NOTE: Only one skater registers the team for Group Showcase**

<b>Pair Showcase STAR 1 &amp; 2</b>	Maximum program length of 1 minute 30 seconds
<b>Pair Showcase STAR 3 &amp; 4</b>	Maximum program length of 2 minutes
<b>Pair Showcase STAR 5 +</b>	Maximum program length of 2 minute 30 seconds

### **GROUP SHOWCASE – 3-6 Skaters**

**NOTE: Only one skater registers the team for Group Showcase**

<b>Group Showcase STAR 1 &amp; 2</b>	Maximum program length of 1 minute 30 seconds
<b>Group Showcase STAR 3 &amp; 4</b>	Maximum program length of 2 minutes
<b>Group Showcase STAR 5 +</b>	Maximum program length of 2 minute 30 seconds

### **PRODUCTION SHOWCASE – 7+ Skaters**

**NOTE: Only one skater registers the team for Production Showcase**

<b>Production Showcase STAR 1 &amp; 2</b>	Maximum program length of 1 minute 30 seconds
<b>Production Showcase STAR 3 &amp; 4</b>	Maximum program length of 2 minutes
<b>Production Showcase STAR 5 +</b>	Maximum program length of 2 minute 30 seconds

## **CREATIVE ELEMENT PROGRAM**

Skaters will perform a sequence of elements in any order. No music is to be used however soft background music may be played by the music players. Skaters may include transitional movements, choreographic movements, and steps. No additional elements may be included within the program. Field movements are permitted. The Creative Element program must be completed on half the ice surface.

All elements must be completed within 1 minute for all levels. Each program element will be assessed, along with skating skills. Elements completed past the 1-minute mark will not be marked.

### **Creative Element Program STAR 1 & 2**

1. Waltz Jump
2. Single Toe Loop Jump
3. 1 Foot Upright Spin
4. Forward Spiral Sequence - skater's choice of edge, may have 1 change of foot

### **Creative Element Program STAR 3 & 4**

1. Single Flip Jump
2. Loop + Loop Jump Combination
3. Sit Spin or Camel Spin
4. Forward Spiral Sequence

### **Creative Element Program STAR 5 +**

1. Single Axel
2. Combination Jump of skater's choice – one jump must be a double jump
3. Flying Sit Spin or Flying Camel Spin
4. Field Move of Choice (Spread Eagle, Ina Bauer, Hydro Blade, Spiral Sequence)

## **TEAM ELEMENTS**

**NOTE: Only one skater registers the team**

Team elements will consist of teams of 2-4 skaters. Skaters will each perform a free skate element to contribute to an overall team assessment.

### **Team Elements STAR 1 & 2**

1. Salchow Jump
2. Waltz Jump + Toe Loop Jump Combination
3. Forward Upright Spin
4. Spiral Circles - one foot, edge optional

### **Team Elements STAR 3 & 4**

1. Flip Jump
2. Loop + Loop Jump Combination
3. Camel + Sit Spin Combination Spin
4. 1 Field Move of choice – may include Spread Eagle, Ina Bauer, Hydro Blade, Step Sequence, Spiral Sequence

### **Team Elements 5 +**

1. Axel
2. Any Jump Combination - Two jumps; may include maximum one double
3. Combination Spin - all 3 basic positions required. May include features
4. 1 Field Move of choice – may include Spread Eagle, Ina Bauer, Hydro Blade, Step Sequence, Spiral Sequence

## **SHADOW DANCE**

**NOTE: Only one skater registers the team**

2 skaters will skate two full patterns of the dance pattern using a “shadow” formation. The partners will face the same direction skating side by side with no more than one arm’s length between them. Shadow dance teams may consist of any two skaters. 1 pattern is equivalent to ½ the perimeter of the ice.

***Skaters will be assessed on Unison, Skating Skills, Timing, Performance, and Accuracy of Steps***

**Shadow Dance STAR 1 & 2**

Baby Blues (2 Patterns)

**Shadow Dance STAR 3 & 4**

Swing Waltz (2 Patterns)

**Shadow Dance STAR 5 +**

European Waltz (2 Patterns)

**Shadow Dance STAR 5 +**

Starlight Waltz (2 Patterns)

## BRING ON THE FUN CONTESTS

Skaters may register for any number of on-ice contests. Descriptions for each contest are outlined below. All contests will be timed and the skater that has the longest time will be crowned the winner!

CONTESTS	STAR 1-2	STAR 3-4	STAR 5+
Longest One Foot Glide	X		
Longest Fwd Upright Spin	X	X	
Longest One Foot Sit Glide		X	X
Longest Spiral		X	X
Longest Ina Bauer or Spread Eagle (Skater's Choice)			X
Longest Sit or Camel Spin (Skater's Choice)			X

### **Longest One Foot Glide - Forwards**

Skaters will skate from the end red line to the centre red line, entering their one-foot glide position once they cross the centre red line. Skaters will hold their one-foot glide around the perimeter of the ice for as long as they can. The timer will stop when the skater puts their free-leg down or comes to a complete stop.

### **Longest Forward Upright Spin**

Skaters will hold a forward Upright spin for as long as they can. Spin length will be determined by the number of seconds the spin is held in position before the free leg touches the ice

### **Longest One Foot Sit Glide (Shoot the Duck)**

Skaters will skate from the end red line to the centre red line, entering their one foot sit glide position once they cross the centre red line. Skaters will hold their one foot sit glide around the perimeter of the ice for as long as they can. Timer will stop when the skater puts their free-leg down or falls on the ice.

### **Longest Spiral**

Skaters will skate from the end red line to the centre red line, picking up their spiral on their choice of foot once they cross the centre red line. Skaters will hold their spiral around the perimeter of the ice for as long as they can. The timer will stop when the skater's free leg drops below the hip.

### **Longest Sit or Camel Spin (Skater's Choice)**

Skaters will hold a forward sit spin or forward camel spin for as long as they can. Spin length will be determined by the number of seconds the spin is held in position before the skater returns to an upright position

## **BRING ON THE FUN! SPECIALTY AWARDS**

Special awards will be given throughout the event to recognize special performances and team spirit:

<b>Team Spirit Award</b>	Awarded to teams (clubs) who demonstrate strong support for all team members
<b>Best Costume</b>	Given to a skater or group with a unique or outstanding costume
<b>Best Decorated Section</b>	Awarded to the team who creates a unique, fun seating area in the spectator stands
<b>Best Team Poster or Banner</b>	Awarded to the team (club) who has the most unique and creative team poster or banner



## ENTRY FEES

Payable by VISA or MasterCard only. No other form of payment will be accepted.

STAR 1 Freeskate	\$42.00 per skater
STAR 2-3 Freeskate	\$50.00 per skater
STAR 4 Freeskate	\$55.00 per skater
Pair Showcase	\$35.00 per team*
Group Showcase	\$40.00 per team*
Production Showcase	\$60.00 per team*
Creative Element Program	\$25.00 per skater
Team Elements	\$35.00 per team*
Shadow Dance	\$35.00 per team*
Bring on the Fun Contests	\$8.00 per contest, per skater

***\*Only one skater registers the team. You will be prompted to add team members at the time of registration***

### CONFIRMATION EMAILS

An email copy of each registration invoice will be automatically generated and sent to the account holder at the email address on the registrant's profile.

**Please Note: If you select "NO" for News, Upcoming Program and Registration Information in the Message List on your Uplifter Registration account, you will not receive general emails from Skate Ontario about the event. These emails may include links to the competition entry lists, start orders, results, and important athlete updates.**

### COACHES' CONFIRMATION EMAILS

Coaches will receive an email confirming their athlete's registration information (if the correct email is provided at registration). It is the responsibility of the registrant to ensure the accuracy of the coach(es) email.

# RULES AND REGULATIONS

Registration is finalized only when all information is filled in and payment completed. Your receipt of payment is your registration confirmation. Please print your receipt and retain for your records.

**START ORDERS:** Start orders shall be determined by a random draw in each category.

**LATE ENTRIES:** Entries received after the closing date will be considered by the Skate Ontario Events Team for registration. Late entries are subject to a late fee of a \$20.00 for all categories. No late entries will be considered after start orders are posted (two weeks before event start). All late fees are 100% non-refundable.

**REFUNDS:** Full refunds will be given for any cancelled categories. NO REFUNDS (including medical) will be given after registration closes.

**WITHDRAWALS PRIOR TO REGISTRATION CLOSE:** If an entry is withdrawn prior to the registration closing date, a refund (less an administrative fee of \$10.00 per skater/team) will be granted.

**CHANGE OF CATEGORY FEE:** There will be a \$10 change of category fee applied for each granted change request after an online registration has been submitted.

**RESTRICTIONS:** In the case of a very large entry in any category, the entries will be drawn into groups. All groups are final and cannot be changed.

**AGE REQUIREMENTS:** As of July 1, 2023.

**TEST REQUIREMENTS:** As of February 15, 2024.

**ON-SITE REGISTRATION:** All competitors and Skate Canada registered coaches are required to register upon arrival at the arena. Specific on-site registration instructions will be shared prior to the competition.

**COACH ACCREDITATION:** To be accredited at any 2023/2024 Skate Ontario STAR 1-4 Series event, coaches must be Regional Coach trained or certified. Up to two certified coaches per entry will be accredited.

Ontario coaches must present their Skate Ontario issued Coach's Accreditation Tag. No other form of identification will be accepted. Out of province coaches must provide proof at that they are a Registered Skate Canada Professional Coach in Good Standing when registering at the Coaches' sign in table.

**THIS ANNOUNCEMENT IS SUBJECT TO CHANGE**